

Teacher: _____

Date: _____

Standards for Mathematical Practice: Third Grade

1. Make sense of problems and persevere in solving them.

- Students explain to themselves the meaning of a problem and look for ways to solve it.
- What do you know that is not stated in the problem?
- Can reexamine the task in a different way.
- Are expected to persevere while solving tasks.
- Listen to the strategies of others.

2. Reason abstractly and quantitatively.

- Students recognize that a number represents a specific quantity.
- Students can decontextualize tasks into numbers and symbols.
- Students can also refer to the context of the task.
- What does it mean when...

3. Construct viable arguments and critique the reasoning of others.

- Students can construct arguments using objects, pictures and drawings.
- Students can constructively critique the strategies and reasoning of their classmates.
- What do you think about what ___ said?
- Can you explain why his/her strategy worked?

4. Model with mathematics.

- Students experiment with representing problem situations in multiple ways.
- Can evaluate their results in the context of the situation and reflect on whether the results make sense.
- How can we use symbols to represent what's happening?

5. Use appropriate tools strategically.

- Students consider the available tools (including estimation) when solving a math problem.
- Students are able to determine their appropriate use.
- How did using the tool help you solve the problem?

6. Attend to precision

- Students are precise in their communication, calculations, and measurements.
- They are careful about specifying units of measure and state the meaning of the symbols they choose.
- Students check their work for accuracy.
- Can you tell me why that is true?

7. Look for and make use of structure.

- Students look closely to discover a pattern or structure.
- Students use both the commutative and distributive properties.
- How do you know your rule will work?

8. Look for and express regularity in repeated reasoning.

- Students begin composing and decomposing numbers in different ways.
- Students notice repetitive actions in computation and look for shortcut methods.
- Students can check for the reasonableness of their solutions during, and after completing a task.